

**SUBMITTAL TO THE BOARD OF SUPERVISORS  
COUNTY OF RIVERSIDE, STATE OF CALIFORNIA**

326A



**FROM:** TLMA - Transportation Dept.

**SUBMITTAL DATE:** March 31, 2003

**SUBJECT:** Cooperative Agreement  
CUP 03323

**RECOMMENDED MOTION:** Approve the Cooperative Agreement between the Riverside County Flood Control and Water Conservation District, the County of Riverside and Winchester Square, LLC (Developer) which sets forth the terms and conditions by which certain flood control facilities required as a condition for approval of CUP 03323 are to be constructed by the Developer, and inspected, operated and maintained by the District and the County; and authorize the Chairman to execute the Agreement documents on behalf of the County.

**BACKGROUND:** The District, County and Developer previously entered into a cooperative agreement pertaining to the construction of certain flood control and drainage improvements associated with the approval of CUP 03323. The Developer has proposed to construct alternative improvements (sheet pile shoring) in lieu of the previously required channel improvements. This agreement rescinds the prior agreement and sets forth the parties' respective rights and responsibilities regarding the construction of the sheet pile shoring.

This matter is also on the District's Board Agenda this same date and County Counsel has approved the Agreement as to legal form.

George A. Johnson  
Director of Transportation

JCP:bd

**FINANCIAL DATA:**

**CURRENT YEAR COST** \$

**ANNUAL COST:** To be determined

**NET COUNTY COST** \$0

**IN CURRENT YEAR BUDGET:** Yes/ No/

**BUDGET ADJUSTMENT:** Yes/ No/

**FY:**

**SOURCE OF FUNDS:** The Developer is funding all construction and construction inspection costs. Future operation and maintenance costs will accrue to the District and County.

**C.E.O. RECOMMENDATION:**

**APPROVE**

County Executive Officer Signature

Department Recommendation:  Policy

Per Executive Office:  Policy

Consent

Consent

Prev. Agn. Ref.

Dist. 3<sup>rd</sup>

AGENDA NO.

3.34