

**SUBMITTAL TO THE BOARD OF SUPERVISORS
COUNTY OF RIVERSIDE, STATE OF CALIFORNIA**

403
A



FROM: TLMA – Transportation Department

SUBMITTAL DATE:
February 13, 2014

SUBJECT: Blythe Area Force Account Construction Project, 4th/4th District. [\$1,142,000]; Local Funds 84%, State Funds 16%

RECOMMENDED MOTION: That the Board of Supervisors grant approval to the Director of Transportation and Land Management to conduct force account work in the Blythe area utilizing the Transportation Department's day labor construction crews as set forth in Attachment A-1 hereto.

BACKGROUND:

Summary

The Transportation Department is planning on paving several existing roads in the Blythe area using day labor construction crews. This work can be efficiently and cost effectively completed using Transportation Department crews, compared to the traditional bidding process.

Departmental Concurrence

Patricia Romo

Assistant Director of Transportation

Juan C. Perez

Director of Transportation and Land Management

FINANCIAL DATA	Current Fiscal Year:	Next Fiscal Year:	Total Cost:	Ongoing Cost:	POLICY/CONSENT (Per Exec. Office)
COST	\$ 1,142,000	\$ 0	\$ 1,142,000	\$ 0	Consent <input type="checkbox"/> Policy <input checked="" type="checkbox"/>
NET COUNTY COST	\$ 0	\$ 0	\$ 0	\$ 0	
SOURCE OF FUNDS: District IV Funds (49%), Gas Tax (35%), Prop 1B (16%)				Budget Adjustment: No	
				For Fiscal Year: 2013/2014	

C.E.O. RECOMMENDATION:

APPROVE

BY:

Tina Grande

County Executive Office Signature

MINUTES OF THE BOARD OF SUPERVISORS

FORM APPROVED COUNTY COUNSEL
BY: Patricia Romo 1/31/14 DATE
MARSHAL VICTOR

- Positions Added
- Change Order
- A-30
- 4/5 Vote

Prev. Agn. Ref.:

District: 4/4

Agenda Number:

3-36

BACKGROUND:

Summary (continued)

It should be noted that the Transportation Department contracts out the vast majority of our construction work to private contractors (over 90% last year). Certain projects that are less complex and of a maintenance nature can be more efficiently and quickly accomplished using our day labor crews due to the time and cost savings realized through not having to generate engineered plans and contract specifications, surveying, and inspection costs.

The following roads will be paved:

<u>Name</u>	<u>From</u>	<u>To</u>
22nd Avenue	Rannells Boulevard	Keim Boulevard
Chuckwalla Valley Road	6.7 miles west of Ford Dry Lake	4.7 miles west of Ford Dry Lake
De Frain Boulevard	18 th Avenue	Seeley Avenue
Midland Road	1.2 miles northwest of Williams Avenue	2.4 miles northwest of Williams Avenue

Assembly Bill 720 (AB720) sets forth modified requirements by which new road construction and road reconstruction can be performed by employees of a public agency. Under AB720, an agency may elect to utilize public employees to perform force account work, provided this work does not exceed 30% of the total value of all work performed by force account other than maintenance, as reported in the State Controller's Streets and Roads Annual Report as of January 1 of each year. The intent to use this authority must be declared prior to commencing the work.

The proposed projects with their associated construction budgets are listed in Attachment A-1. The total cost of the work is \$1,142,000.

Impact on Residents and Businesses

The proposed projects will reduce dust and improve access to local residents.

SUPPLEMENTAL:

Additional Fiscal Information

Chuckwalla Valley Road paving will be funded by District IV Funds in the amount of \$557,000. De Frain Boulevard and Midland Road paving will be funded by Gas Tax Funds in the amount of \$404,000. 22nd Avenue paving will be funded by \$181,000 of Prop 1B Funds.

Contract History and Price Reasonableness

N/A

ATTACHMENTS:

Attachment A-1

ATTACHMENT A -1

ROAD NAME	FROM	LIMITS	TO	CONSTRUCTION COST (\$)
22nd Ave	Rannells Blvd		Keim Blvd	181,000
Chuckwalla Valley Road	6.7 miles west of Ford Dry Lake		4.7 miles west of Ford Dry Lake	557,000
De Frain Blvd	18th Ave		Seeley Ave	185,000
Midland Road	1.2 miles northwest of Williams Ave		2.4 miles northwest of Williams Ave	219,000
			Total	1,142,000